Introduction to 5G communication Systems evolution

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# **Orange digital (re)evolution**

#### 1<sup>st</sup> country in Europe ultrafast broadband adoption (>100 Mbps)



#### **10<sup>th</sup> country in Europe**

average peak connection speeds (Q4'16: 16.1 Mbps)



#### Heavy network investments

- >50% fixed internet connection with >100Mbps speeds
- (FTTH/B most widely used technology)
- 1 in 5 mobile internet connections are 4G

#### Further opportunities to be explored

- as RO accounts the lowest level of digitalization in EU
- broadband coverage @ national level is 57%



# **Orange Romania key figures**

**10+ million** mobile subscribers > 3000 employees

### **#1 mobile telecom provider**

in Romania for 11 consecutive years

over €2.5bn CAPEX investments in networks and telecom solutions

**€987 m** revenues in 2016

### **#1 4G network**

100% urban coverage - fastest network

### top employer

4<sup>th</sup> year in a row

#### #4<sup>th</sup> place in top 100 most valuable companies in Romania

most trusted brand 4 times in a row – Readers' digest

# **Orange Innovation Ecosystem**

#### Orange Educational Program 1997 - 2017

- +400K Euro scholarships
- +270K Euro Lab @ UPB
- 33% alumni became Orange employees

#### Pre-accelerator program

- 4 Years main partner at Innovation Labs
- 3 solutions integrated in Orange Portfolio

#### R&D

European founded projects on research and innovation: 5G, Smart Cities & IoT



#### 1<sup>st</sup> Smart City

- Alba Iulia Smart City Pilot Project
- 14 integrated smart city solutions, 3 Innovation Labs projects integrated

# New services on Romanian market

VoLTE, VoWi-Fi, 4G+, Gigabit mobile internet trials

#### **New Products**

- Smart Home
- Robots
- Latest flagship handsets
- Smart Stores

### **Orange Fab accelerator**

Capitalize on the Romanian start-up ecosystem leadership



Smart Territories Security Future of Life



Silo**Meter** 





Fullscreen Digital







### **5G Future**



A European Commission study reveal that the benefits of 5G for automotive, healthcare, transport and utilities sector in Europe starting from 2025 are estimated at 113 billion euro per year\*



Research Projects 5G Worldwide Service Revenue will Reach \$247 Billion in 2025 with North America, Asia-Pacific, and Western Europe being the top markets\*\*

\*Identification and quantification of key socio-economic data to support strategic planning for the introduction of 5G in Europe, A study prepared for the European Commission DG Communications Networks, Content & Technology

\*\* www.abiresearch.com

# **5G Vision & Mission**

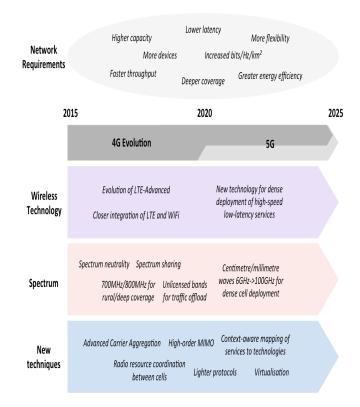
"5G is an end-to-end ecosystem to enable a fully mobile and connected society. It empowers value creation towards customers and partners, through existing and emerging use cases, delivered with consistent experience, and enabled by sustainable business models."

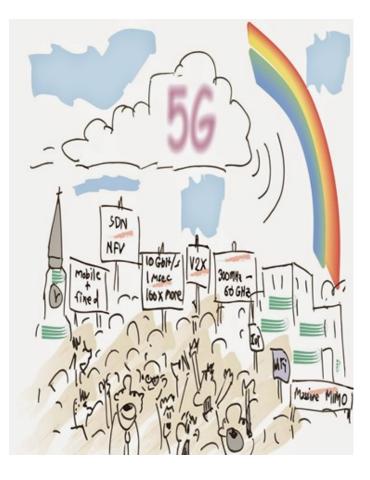


5G is intended to deliver solutions, architectures and technologies for the next coming decades with huge potential of creating new markets, business models and innovation opportunities and actions in areas such as Smart Cities, e-Health, Intelligent Transport, Education, Agriculture, Media and Entertainment.

# **Evolution to 5G**

Evolution to 5G





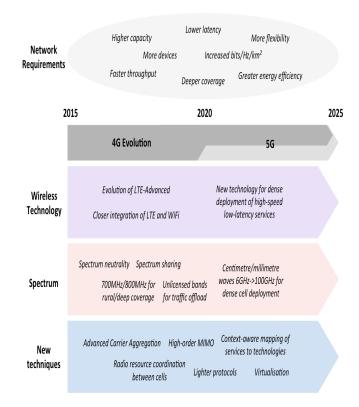
### **Evolution to 5G**

	1 <b>G</b>	2G/2.5G	3G/3G+	4G/4G+	5G
Standards	NMT	GSM/GRPS/EDGE/CDM A	UMTS/CDMA2000/WCDMA/H SPA+	LTE/TD-LTE/LTE-A	?
Deployment	1970/1980	1980/2003	2000/2010	2010/2020	2020/2030
Technology	Analog cellular	Digital cellular	Broadbandwidth/CDMA/IP technology	Unified&Seamles combo of LAN/ WAN/WLAN/PAN	4G+?
Frequency bands	450MHz, 800-900 MHz	900MHz,1800 MHz	900MHz, 2100 MHz	800MHz, 1800 MHz, 2600 MHz, 3700 MHz GHz, >10 GHz	
Services	voice	voice, SMS	voice, SMS, data	IP services	?
Multiplexing	FDMA	TDMA+FDMA / CDMA	CDMA	OFDMA, SC-FDMA	?
Switching	Circuit	Circuit/ Circuit for access network&air interface	Packet except for air interface	All packet	All packet
Core network	PSTN	PSTN	Packet Network	Internet	Internet
Bandwidth	20KHz, 25KHz	200 KHz	5 MHz	1,4MHz; 3MHz; 5MHz; 10MHz; 15MHz; 20 MHz	?
Latency	~	~0.5-1 s	~200 ms	~10ms RTT ; ~100 ms	1-10 ms
Peak data rate	N/A	<0.5 Mbps	3- 63+ Mbps	150-450 Mbps	1-10 Gbps
Spectral	N/A	0.72 b/s/Hz	4.2 b/s/Hz	7.5 b/s/Hz	??

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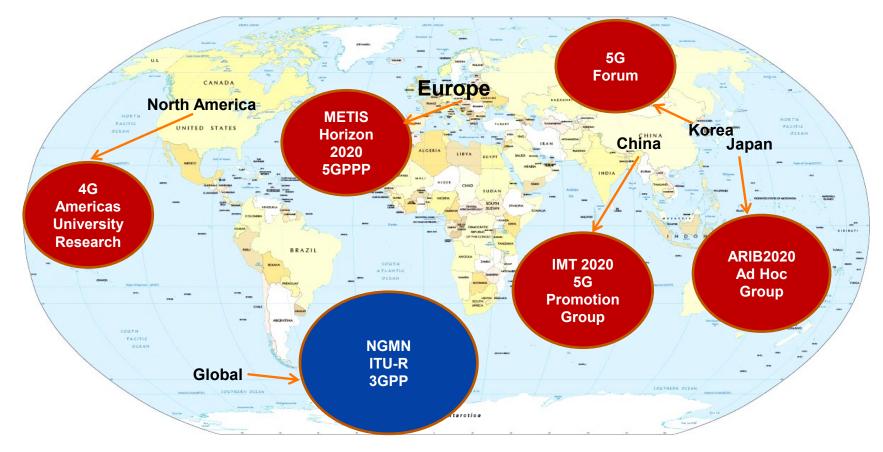
# **Evolution to 5G**

Evolution to 5G

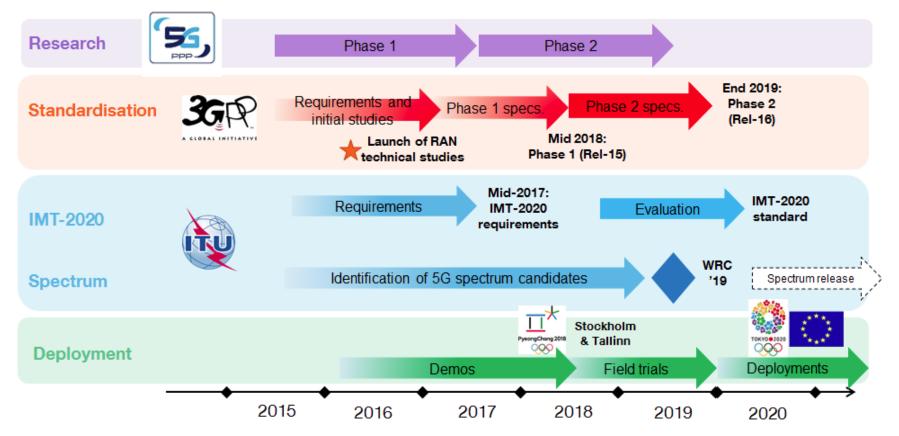




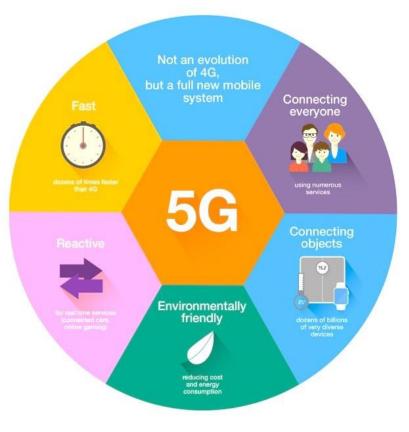
### **Global initiatives towards 5G**



### **5G overall roadmap**



# **5G key requirements**



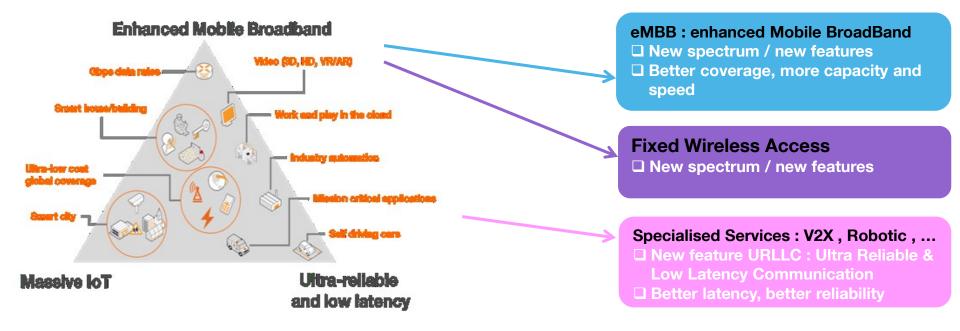
- Low power consumption
- Homogenous user experience
- Support ultra-low cost networks
- Cost efficiency with variable cost model
- Security and privacy
- Flexibility for future evolutions
- Fixed-mobile convergence
- New radio and new architecture/core

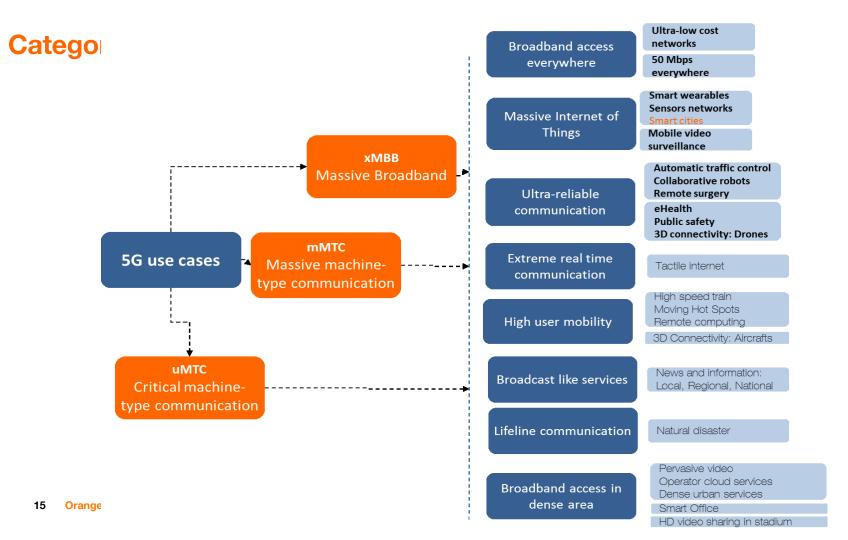
# **Orange 5G**

new standard => new spectrum, new radio, new features
 new way of thinking about mobile network design => virtualisation, slicing

#### 5G means :

- have more capacity
- **deploy with more flexibility**
- Opportunities to launch new services

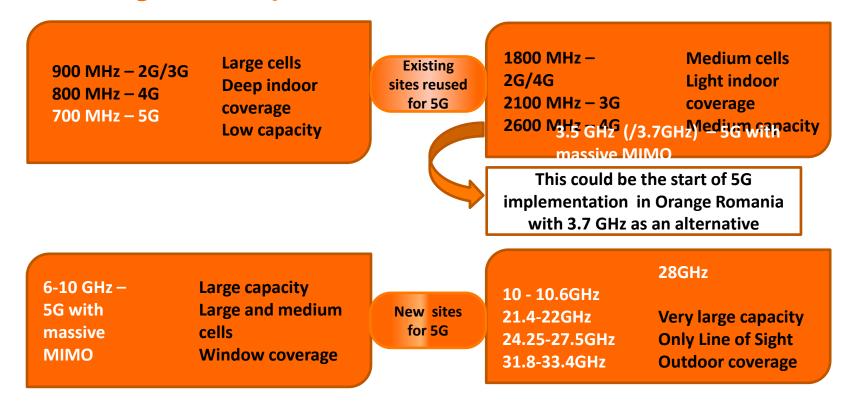




### **User Experience KPI's**

	Use case category	User Experience Data Rate	E2E Latency	Mobility	Connection Density	Traffic Density
Broadband access in dense area	Broadband access in dense areas	DL: 300 Mbps UL: 50 Mbps	10 ms	0-100 km/h	200-2500 /km2	DL: 750 Gbps / km2 UL: 125 Gbps / km2
	Indoor ultra-high broadband access	DL: 1 Gbps UL: 500 Mbps	10 ms	Pedestrian	75,000 / km2	DL: 15 Tbps/ km2 UL: 2 Tbps / km2
	Broadband access in a crowd	DL: 25 Mbps UL: 50 Mbps	10 ms	Pedestrian	150,000 / km2	DL: 3.75 Tbps/ km2 UL: 7.5 Tbps / km2
Broadband access everywhere	50+ Mbps everywhere	DL: 50 Mbps UL: 25 Mbps	10 ms	0-120 km/h	400 /km2 in suburban 100 / km2 in rural	DL: 20 Gbps / km2 in suburban UL: 10 Gbps / km2 in suburban DL: 5 Gbps / km2 in rural UL: 2.5 Gbps / km2 in rural
	Ultra-low cost broadband access	DL: 10 Mbps UL: 10 Mbps	50 ms	0-50 km/h	16 / km2	16 Mbps / km2
High user mobility	Mobile broadband in vehicles (cars, trains)	DL: 50 Mbps UL: 25 Mbps	10 ms	up to 500 km/h	2000 / km2 (500 active users per train x 4 trains, or 1 active user per car x 2000 cars)	DL: 100 Gbps / km2 (25 Gbps per train, 50 Mbps per car) UL: 50 Gbps / km2 (12.5 Gbps per train, 25 Mbps per car)
	Airplanes connectivity	DL: 15 Mbps/ user UL: 7.5 Mbps/ user	10 ms	up to 1000 km/h	60 airplanes per 18,000 km2	DL: 1.2 Gbps / plane UL: 600 Mbps / plane
Massive Internet of Things	Massive low- cost/long- range/low-power MTC	Low: 1-100 kbps	seconds to hours	0-500 km/h	Up to 200,000 / km2	Non critical
	Broadband MTC	See the requirements for the Broadband access in dense areas and 50+Mbps everywhere categories				
Extreme real time communication	Ultra-low latency	DL: 50 Mbps UL: 25 Mbps	<1 ms	Pedestrian	Not critical	Potentially high
Lifeline communication	Resilience and traffic surge	DL: 0.1-1 Mbps UL: 0.1-1 Mbps	not critical	0-120 km/h	10,000 / km2	Potentially high
Ultra-reliable communication	Ultra-high reliability & Ultra- low latency	DL: 50 kbps - 10 Mbps UL: few bps - 10 Mbps	1 ms	0-500 km/h	Not critical	Potentially high
	Ultra-high availability & reliability	DL: 10 Mbps UL: 10 Mbps	10 ms	0-500 km/h	Not critical	Potentially high
Broadcast like services	Broadcast like services	DL: Up to 200 Mbps UL: 500 kbps	<100 ms	0-500 km/h	Not relevant	Not relevant

# Radio spectrum aspects (frequency recommendation and regulations)



### **Highlights**

5G will bring

- new standard => new spectrum, new radio, new features
- new way of thinking about mobile network design => virtualization, slicing
- more capacity
- flexibility in deployment
- more opportunities to launch new services
- ultra low latency
- connect things to super-networks
- higher number of connected devices
- low power consumption

# **5G Use Cases family**

**Broadband Access in Dense Areas** 

service availability in densely-populated areas

#### **Broadband Access Everywhere**

50+ Mbps everywhere at ultra-low cost

#### **Higher User Mobility**

services at speeds greater than 500km/h

#### **Massive Internet of Things**

huge number of devices @low-cost/long-range/low-power

#### **Extreme Real-Time Communications**

autonomous driving & natural disasters

#### **Ultra-reliable Communications**

robots control e-Health

Broadband access	Broadband access	Higher user	Massive Internet
in dense areas	everywhere	mobility	of Things
PERVASIVE	50+ MBPS	HIGH SPEED	SENSOR
VIDEO	EVERYWHERE	TRAIN	NETWORKS
Extreme real-time communications	Lifeline	Ultra-reliable communications	Broadcast-like services
TACTILE	NATURAL	E-HEALTH	BROADCAST
INTERNET	DISASTER	SERVICES	SERVICES

### **5G Requirements**

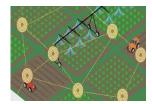




1ms 99.999%



DL:100Gbps/km2 UL: 50Gbps/km2 500km/h







DL: 300Mbps UL: 60Mbps 200.000 devices/km2



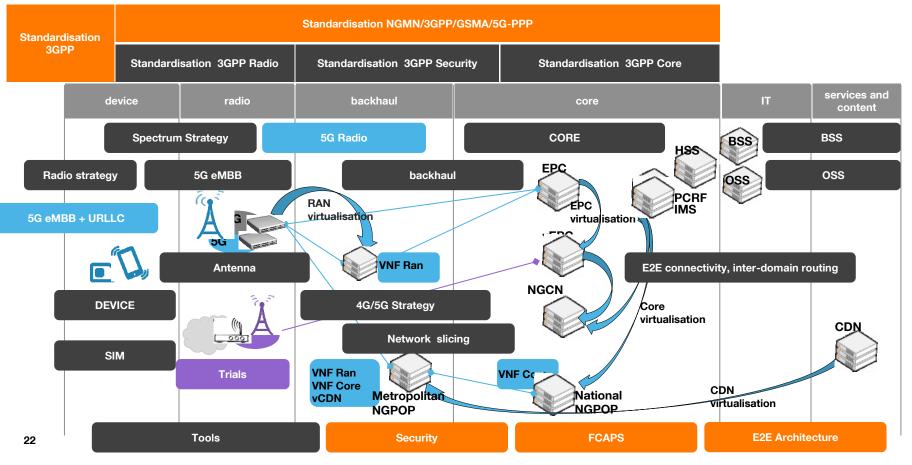
200.000 devices/km2 0.3-20 Mbps 0.1-10 Mbps/m2

# **5G Design Principles**

Radio	Network	O&M	Cloud
<ul> <li>Leverage spectrum</li> <li>Dense deployments, mMIMO, CA</li> <li>Dynamic Radio topology</li> <li>New Radio Interface</li> </ul>	<ul> <li>Common Core</li> <li>Network Slicing</li> <li>Facilitate XaaS, NGCN</li> <li>Exposed Network APIs</li> </ul>	<ul> <li>Simplified O&amp;M</li> <li>Programmability</li> <li>Security &amp; Privacy</li> <li>Service Based Architecture</li> <li>FCAPS</li> </ul>	<ul> <li>Native Environment</li> <li>Radio Cloud, Edge</li> <li>D-RAN, C-RAN, MEC</li> <li>MEC</li> <li>IoT platforms</li> </ul>

#### Efficiency: Power, Latency, Resiliency, Secured ICT, Costs

# **5G Technical Transformation**



# **RAN Transformation**

### **Frequency Bands**

- Sub 1GHz: 700 MHz (FDD)
- Between 1-6 GHz: 3.4-3.8 GHz (TDD)
- Above 6GHz: 26 GHz (TDD)
- Others LTE bands

### Hardware baseband

- Distributed Unit
- Central Unit

### **RAN virtualization**

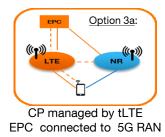
- 5G RAN virtualization
- 4G legacy RAN
- 4G virtualized RAN
- VNF integration in NGPoP
- Slicing

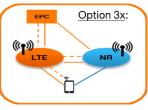
### **Carrier Aggregation**

- Scenarios as CA and DC
- LTE-NR coexistence

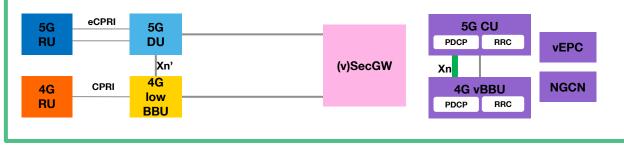


managed by the LTE EPC has no view of the 5G RAN



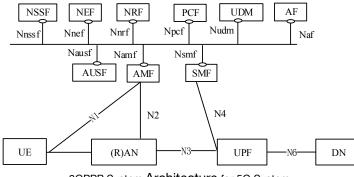


CP managed by LTE EPC connected to t 5G RAN for UP. LTE manages the 5G traffic in mobility



# **Core Transformation**

#### **NG CN Control Plane**



3GPPP System Architecture for 5G System

#### **5G Control Plane Network Functions**

- AUSF Authentication Server Function
- AMF Core Access and Mobility Management Function
- DN Data network
- NEF Network Exposure Function
- NRF NF Repository Function
- NSSF Network Slice Selection Function
- PCF Policy Control function
- SMF Session Management Function
- UDM Unified Data Management

### **Main Requirements**

- Service Based Architecture
- Interfaces and Protocol stacks
- Slicing and Virtualization
- PCF functions and procedures
- 5G QoS Model based on flows
- QoS Flow Indicator
- Flexibility adaptability, fast deployment
- Services discovery, on demand networks
- Interoperability
- Green solutions

### **Key principles**

- Network Control Functions
- Network Control Entities
- API & Interfaces

# **Architectural Options**

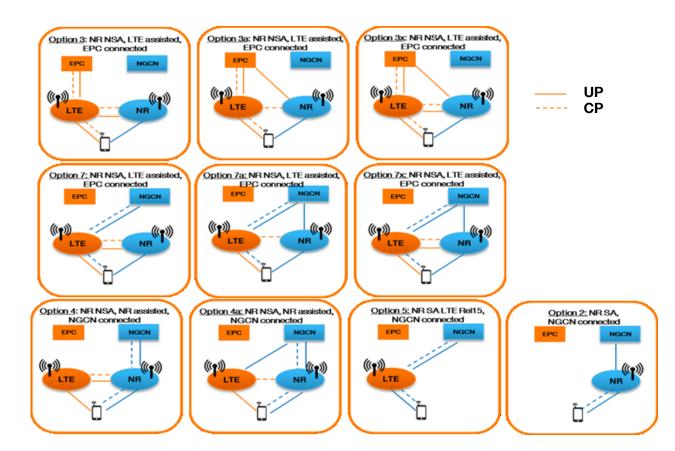
**E2E Vision** 

 $\circ$  Phase 1

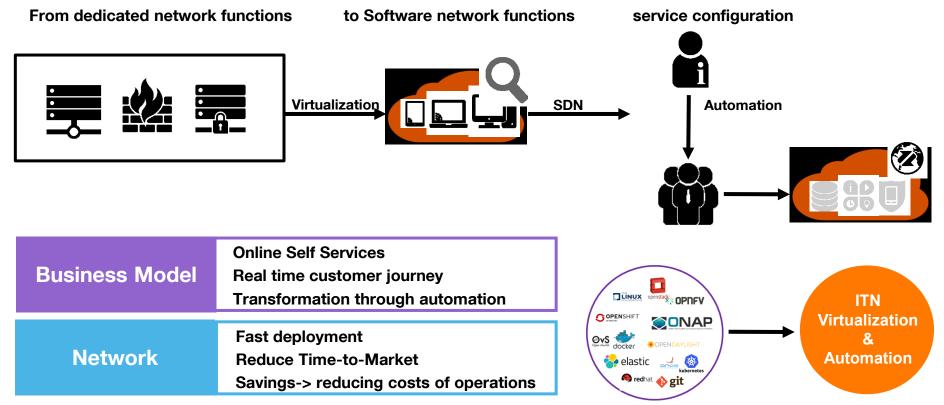
 Non-Standalone Architecture(NSA)

 $\circ\,$  Phase 2

- Dependency of terminals
- Dependency of NGCN
- Phase 1 to phase 2 transition
  - Starting NSA Option 3
  - Migrate to SA architecture



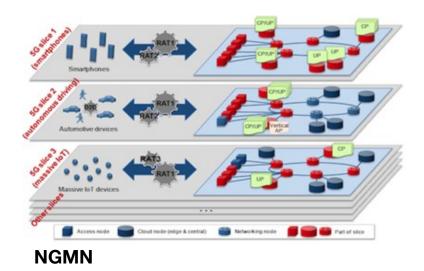
# **Automation and Programmability**

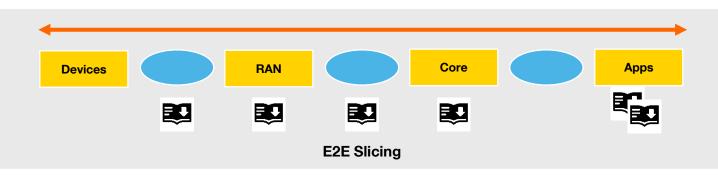


# **5G Network Slicing**

### **Economic context for deploying**

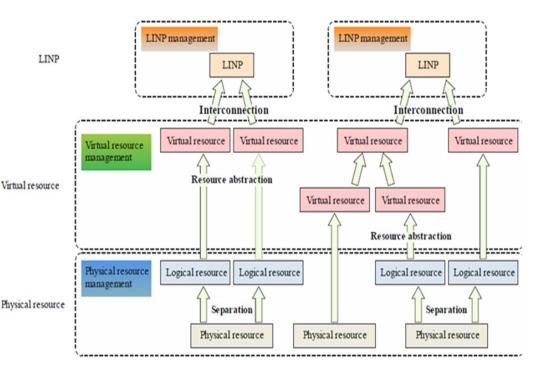
- One big network for all services types
- Separate dedicated core networks per service type
- Network slice per service type (Service n slice)
- E2E network resources to fulfil the connectivity requirements for service categories (eMBB, mIoT, URLLC)
- Network slice at Core Network Control Plane and User Plane Network Functions
- 5G Radio Access Network





# **Standards references**

- 5G networks requires specific network virtualization functions and implementations
  - Resources and resource management
    - Physical
    - Virtual
  - Security and isolation of network partitions
  - Management of logically isolated network partition
  - Service management
  - FCAPS capabilities
- Multiple virtual networks, logically isolated, to be deployed over single physical network
- Computing resources
  - Processing CPU
  - Memory
  - Storage



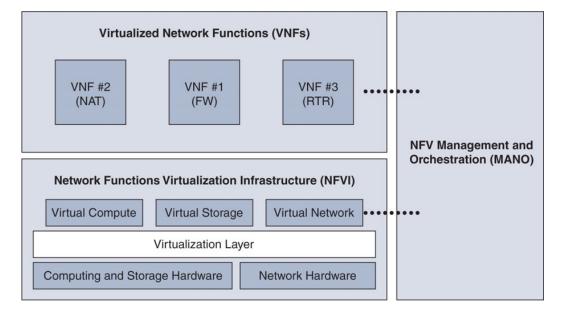
#### ETSI GS NFV-INF 001 V1.1.1 (2015-01) [2]

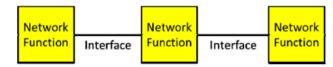
#### • NFVI architecture, based on

- compute domain
- hypervisor domain
- OSS/BSS

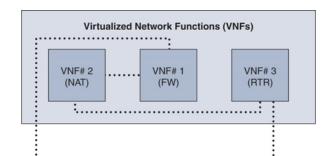
#### • Functional blocks

- Input interface
- Internal state
- Output interface
- Transfer function: tuple: input and current state -> output and next state





### **Transit to virtualization**



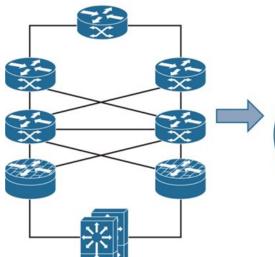
Separate Appliance for each Function

Proprietary Software: Designed to Run on Custom Hardware

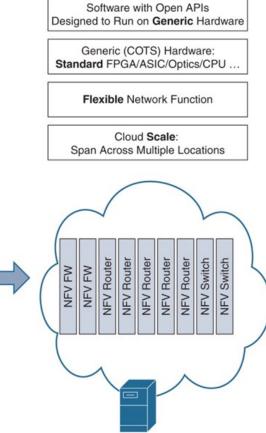
Proprietary Hardware: Custom FPGA/ASIC/Optics/CPU ...

Fixed Network Function

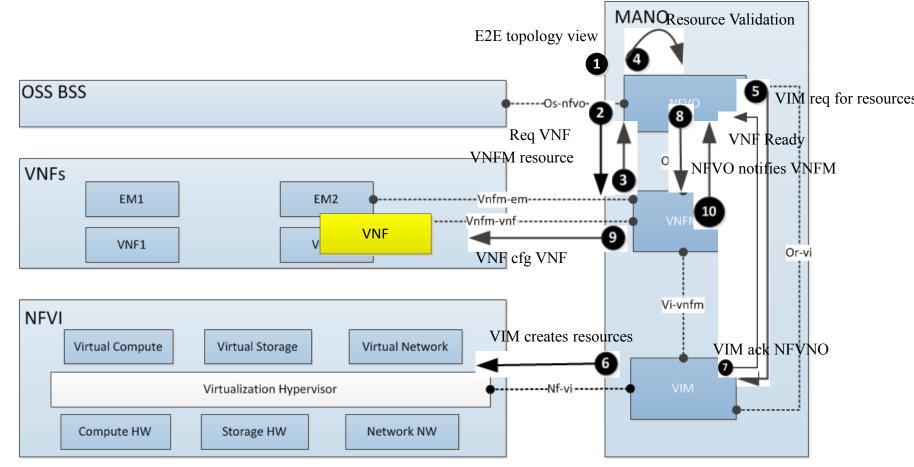
Limited Scalability: Physical Space and Power Limitations



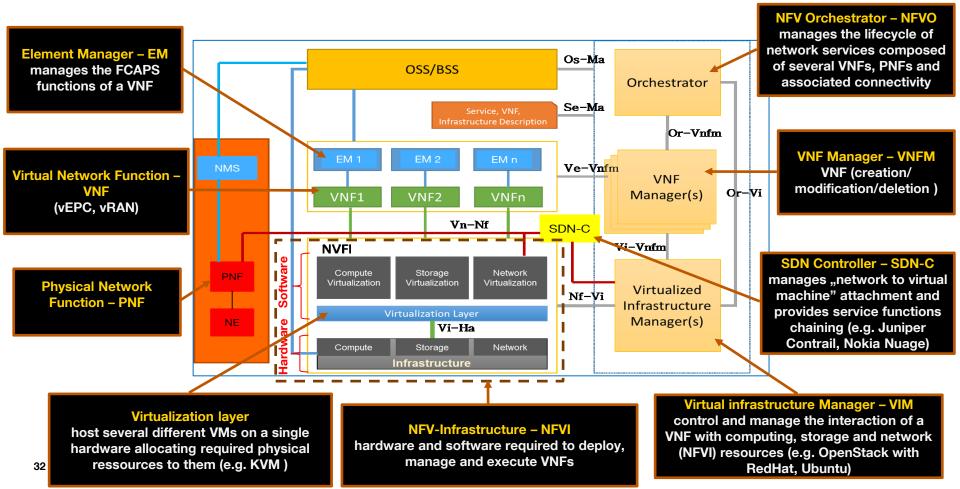
Virtualized Function on High Capacity Device



### **MANO Architecture & Interfaces**



### **ETSI NFV/VNF Architecture**



# 5G PPP Research Activities









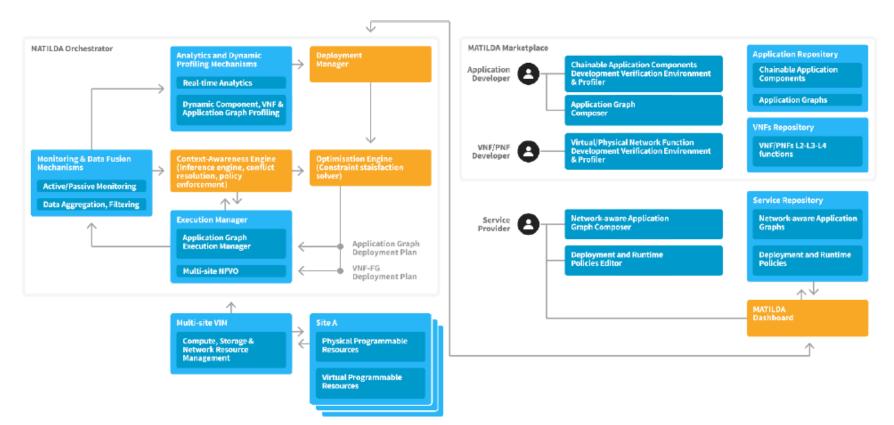
A holistic, innovative framework for the design, development and orchestration of 5G-ready applications and network services over sliced programmable infrastructure.



The vision of MATILDA is to design and implement a holistic 5G end-to-end services operational framework tackling the lifecycle of design, development and orchestration of 5G-ready applications and 5G network services over programmable infrastructure, following a unified programmability model and a set of control abstractions.

H2020 Project, Grant no: 761898, with 18 partners from 11 countries, the total project budget being at 6.6M Euros and ORO effort is evaluated is 60PMs (http://www.matilda-5g.eu/)

# **Vision & high level architecture**



### **ORO** role

- One of the 2 telecom providers (the other one is Cosmote Greece)
- Leverages its knowledge on smart city vertical
- Brings technological resources: Core EPC infrastructure, 4G RAN eNodeBs, Wi-Fi GW, IP/MPLS network, vEPC, vFirewalls, vLoadBalancer
- Involved in 6 WPs out of 8
- Leading 3 tasks
- Task 6.1 Demonstrators Planning and Validation Scenarios
- Task 6.6 Smart City Intelligent Lighting System Vertical
- Task 7.4 IPR Handling and Innovation Management (ORO, M1-M30)
- Responsible for 1 deliverable Smart City Intelligent Lighting System Implementation Report
- Involved in dissemination
- Contribution & Commitment to 5 GPP
- Assures the role of Innovation Manager



End-to-End Cognitive Network Slicing and Slice Management Framework in Virtualised Multi-Domain, Multi-Tenant 5G Networks.

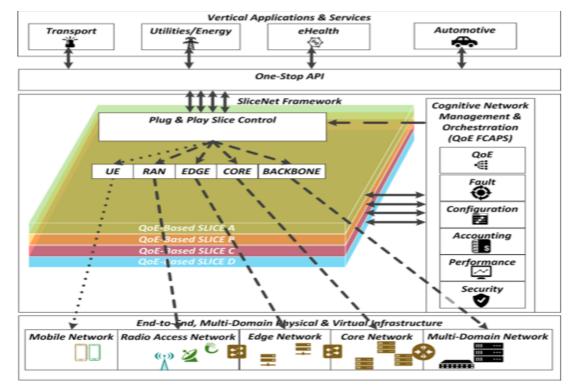


Design, prototype and demonstrate an innovative, verticals-oriented, QoE-driven 5G network slicing framework focusing on cognitive network management and control for end-to-end slicing operation and slice-based/enabled services across multiple operator domains in SDN/NFV-enabled 5G networks.

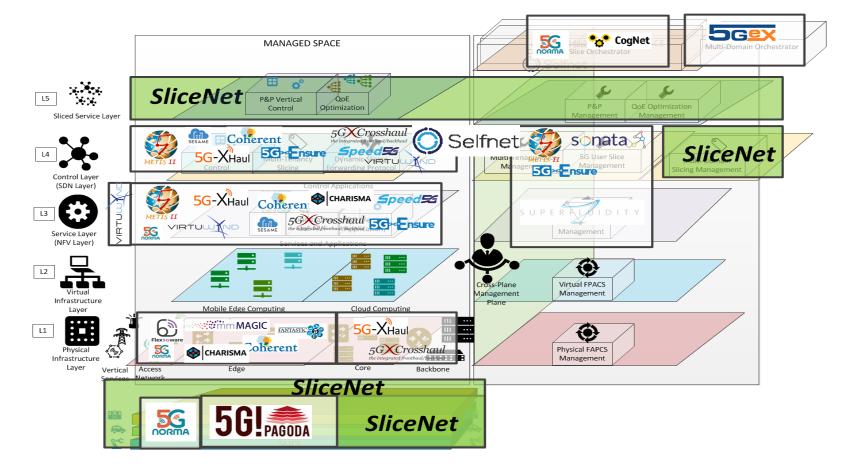
H2020 Project, Grant no: 761913, with 15 partners from 11 countries, the total project budget is 8M Euros and ORO total effort through 36 months of project work is 83PMs (https://slicenet.eu/)

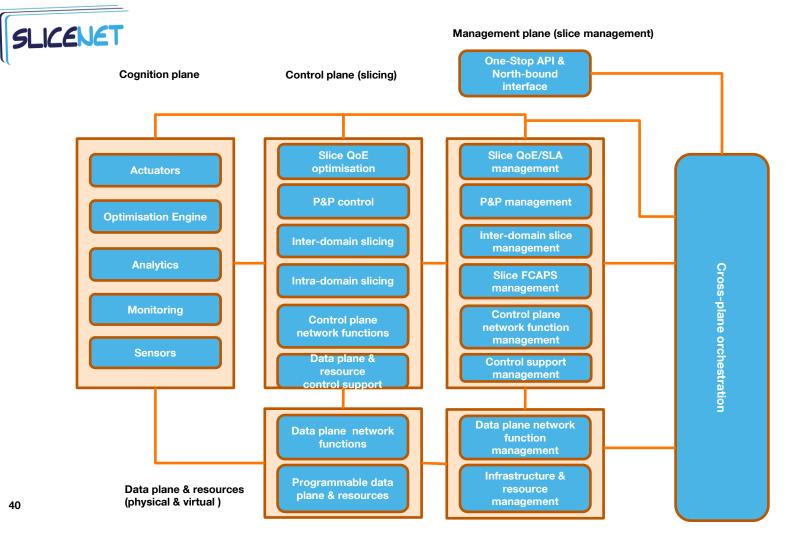
## **SLICENET Architecture**

- Achieve an innovative, cognitive, integrated **'one-stop shop' 5G slice management framework** for **vertical businesses** and co-designed by vertical sectors
- 2. Enable extensible, end-to-end slice FCAPS management across multiple planes and operator domains
- 3. Establish cognitive, agile QoE management of slices for service assurance of vertical businesses
- 4. Empower **orchestration** for cross-plane coordination of management, control, service and data planes to achieve **system-level slicing** control and slice operation



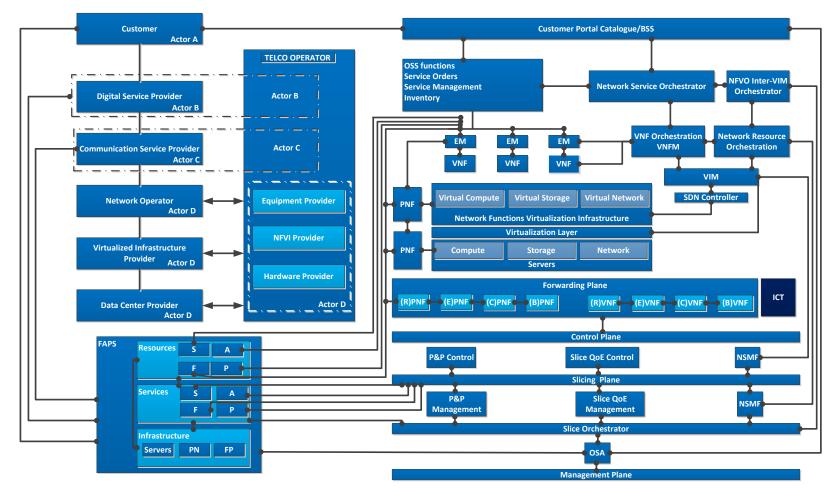
## **SLICENET 5G-PPP working group**



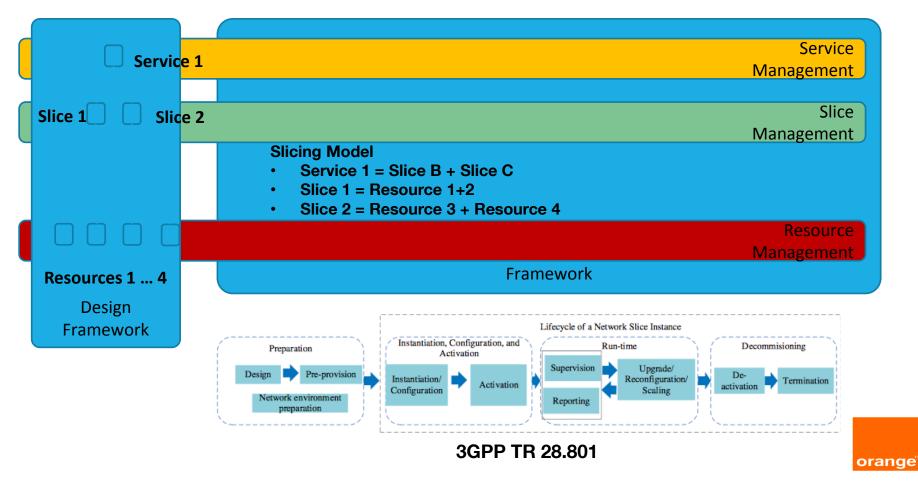


### **SLICENET Architecture**

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## **5G Slicing model**



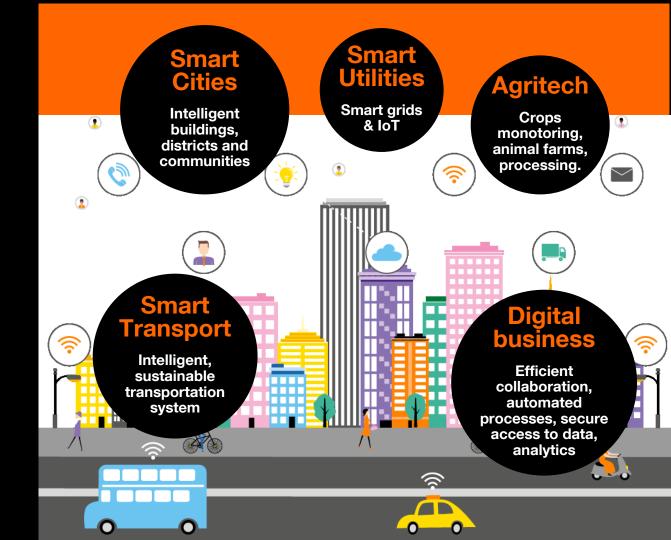




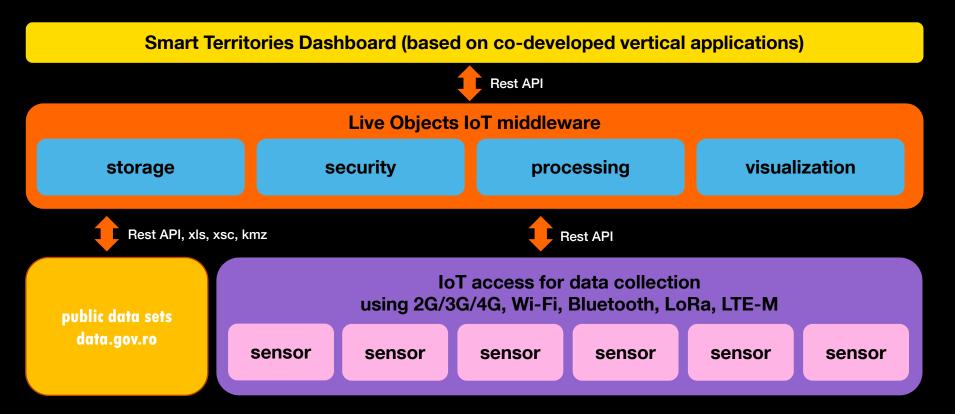


Orange combines the strength of an operator and the expertise of a specialized digital services company to ensure the successful design, development, implementation and operation of your Smart Territories program.

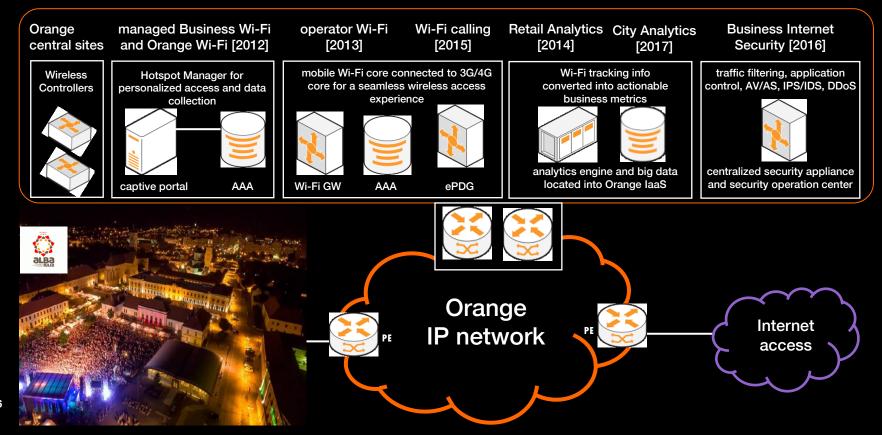
Our services cover intelligent businesses, communities and cities.



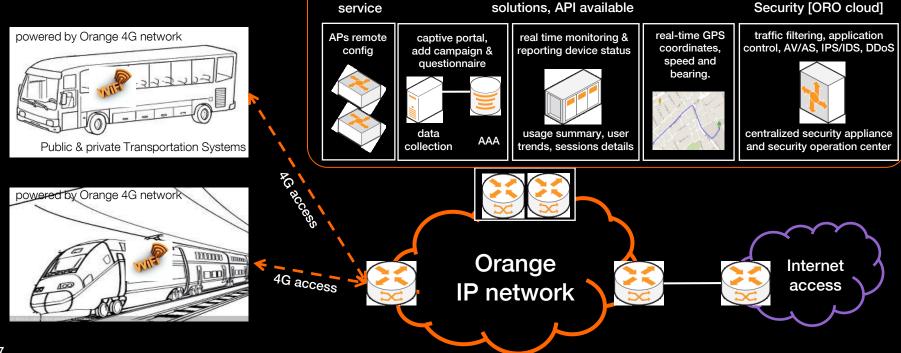
#### open framework architecture for co-innovation and urban collaboration.



#### **observe, anticipate, simplify and** build for future needs



#### integrated, security by design to cross-sell other services



cloud services ready for intelligent transport

cloud

**Business Internet** 

#### from connectivity to data collection for customer engagement citizen polling through public Wi-Fi

1 Wi-Fi AP per bus with Orange 4G backhaul, 15 buses

enhanced users experience during bus travel

opening the door for a new set of on-board value added services

public interest information dissemination, collection and analytics based on **on-line questionnaire** 

real time analyzes with bus dispatch, occupancy and location

safe internet surfing, secured access to digital content and public services, as well as to the preferred applications on smartphone, tablet or laptop

unlimited connexion (time or traffic)





26,127 all cases
18,414 all cases in handling
10,164 authomics responses
996 solved cases



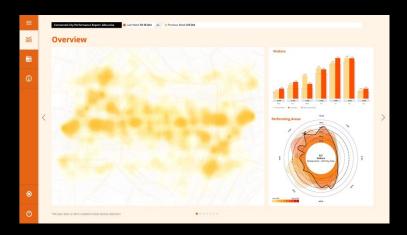
**Civic Alert** – a crowd information platform for reporting & tracking the problems in the city

reported alerts are processed by the operators and sent to the right public institutions

requires civic participation and follow-up from public institutions

http://www.civicalert.ro

# from networks to big data analysis for public service optimization connected City Analytics



we use Wi-Fi tracking technology, triangulation, and device detection to create real-time analytics around visitors patterns and match these with other public services specific information to improve Alba Iulia brand awareness and boost citizens & visitors interactions with local authorities



innovation partner Innovation Labs 2014 winner



> 55%

of citizens & visitors will be anonymously monitored **LoRaWAN infrastructure** to address short term opportunities considering also the available applications and modules ecosystem



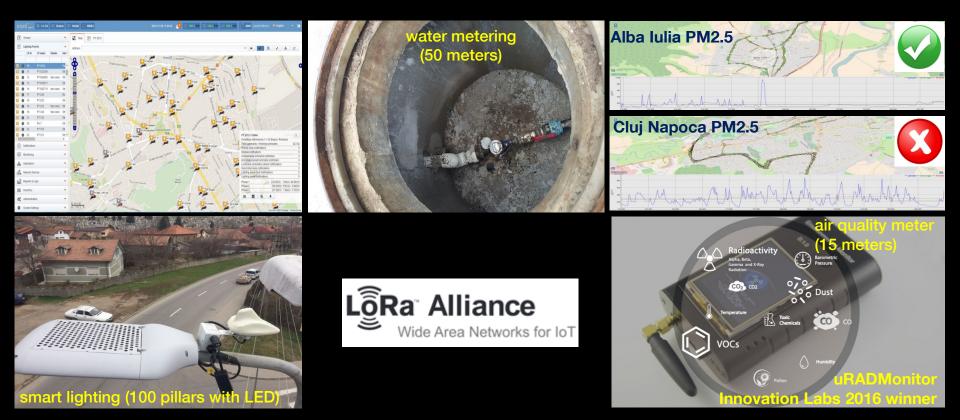
testing lighting control, energy sub-metering and water metering for optimizing energy and water consumption + air quality

LTE-M to address most of IoT use cases while its roll-out expected starting with 2018 will have little impact on the network





#### from sensors to operational data for efficient resource planning LoRaWAN for IoT applications and devices



#### from offline to online for e-Governance & Electronic Direct Democracy iBeacons for augmented real life experiences

225 strategic tourist spots and other places in Alba **Iulia** are promoted with beacons

### visit the most beautiful Vauban-style citadel in Romania

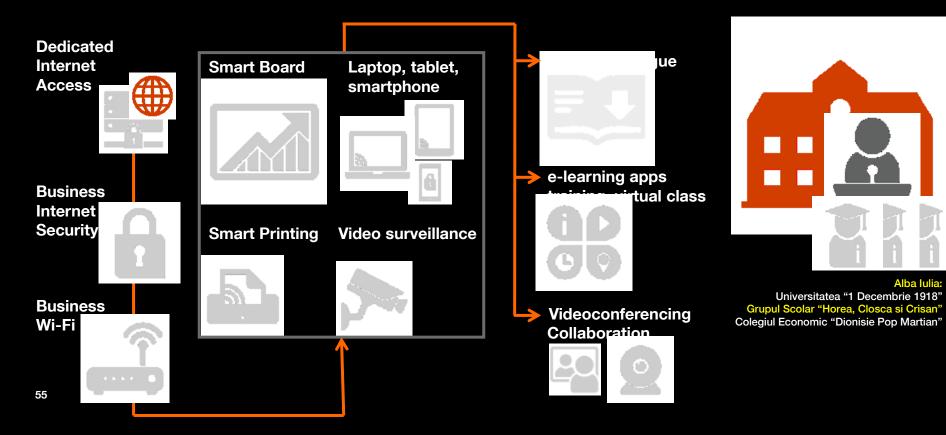


Alba Iulia becomes a national example and a landmark in tourism innovation

#### digital class room a complete solution for education



#### **Innovation Labs 2017**



## **Smart City enablers**



## **Thank You!**

### And remember:

be faster than competition!



