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SliceNet Webinar "System Architecture"

SliceNet System Definition

WEBINAR HOST: MARIUS IORDACHE, ORANGE ROMANIA DATE: 07 APRIL 2020 TIME: 11:00 CET

> slicenet.eu wp2@slicenet.eu

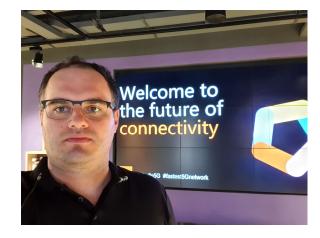
Introduction: Webinar Purpose, Presenter

Webinar Purpose:

Disseminations of SliceNet Technical Achievements and Innovations with focus on the System Architecture definition and use cases

Presenter:

Marius Iordache, Orange Romania Orange Romania representative in SliceNet





Webinar Agenda

Introduction

- Requirements & Challenges
- Vertical Requirements identification
- Architecture design and functional decomposition
- End-to-End slicing friendly reference architecture
- Industry Vertical use cases



Marius Iordache Orange Romania

Q&A, References



Approach

Design, prototype and demonstrate an innovative, verticals-oriented, QoE-driven <u>5G network slicing framework</u> focusing on <u>cognitive network management</u> and control for end-to-end slicing operation and slice-based/enabled services across multiple operator domains in SDN/NFV-enabled 5G networks



Introduction

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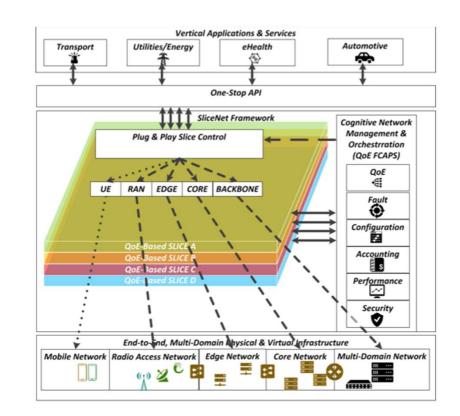
End-to-End Cognitive Network Slicing and Slice Management Framework in Virtualized Multi-Domain, Multi-Tenant 5G Networks

Project Objectives

- Achieve an innovative, cognitive, integrated 'one-stop API' 5G slice management framework for vertical businesses and codesigned by vertical sectors
- Enable extensible, E2E slice FCAPS management across multiple planes and operator domains
- Establish cognitive, agile QoE management of slices for service assurance of vertical businesses
- Empower orchestration for cross-plane coordination of management, control, service and data planes to achieve system-level slicing control and slice operation

Today Focus

System Architecture





WP2 Goals

Define the end-to-end slicing-friendly reference architecture

ightarrow clean-slate approach

- Identification of main multi-domain slicing challenges
- Vertical requirements identification and use cases definition
- Architecture design and functional decomposition
 - Principles for slicing control plane over 5G/4G infrastructures
 - Role based management and orchestration in multi-domain setups



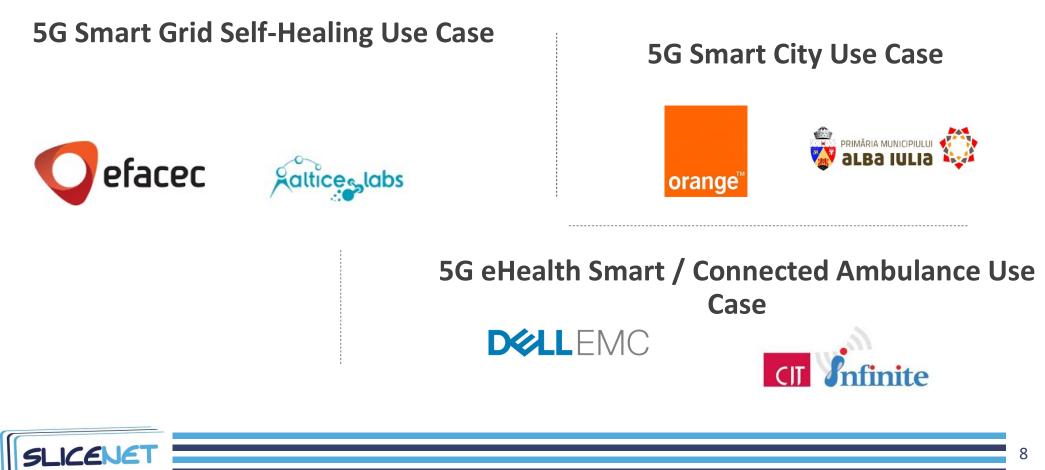
Main challenges

High heterogeneity in slicing concepts definition

- Several ongoing research activities and efforts
 - 5G-PPP projects, open source projects, standardization process
- Proliferation of standards tackling slicing without consensus and common vision
- Alignment with ongoing 3GPP specifications development
- QoE metrics not well defined in standards and state of the art
- Cognition and artificial intelligence techniques still to be adopted in network and service management platforms
- Lack of verticals involvement in service design and lifecycle management



Slicenet use cases



System Requirements and Definition of the Vertical UCs

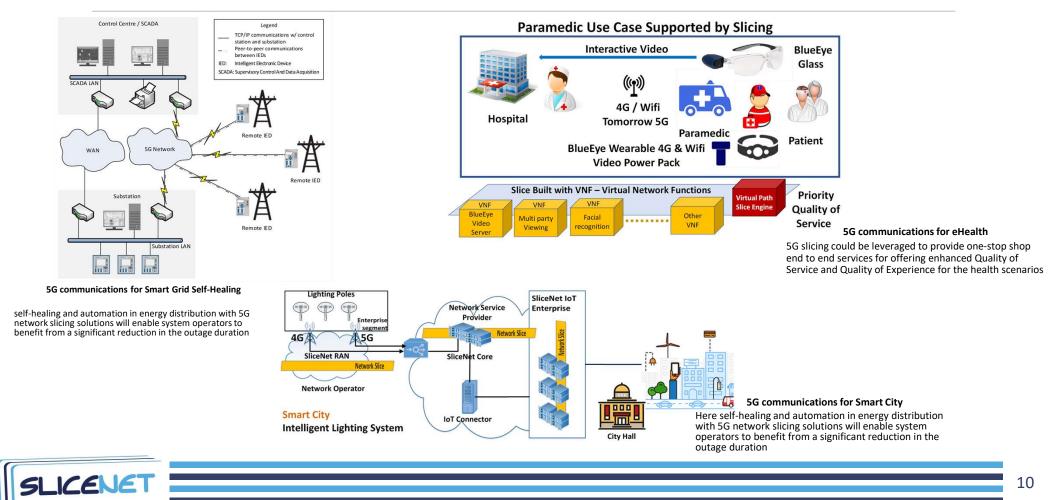
Use case definitions and requirements

Verticals involvement in requirements collection and identification process
Identification of 5G service and technical requirements

Requirements	Smart Grid	e-Health	Smart City
Availability/reliability	99.999 %	99.999 %	99.999 %
Wide-area coverage	Yes	Yes	City area
Connection density	< 0.5 device/km2	Low	200000 users/km2
Traffic volume density	Very low	Low	700 Gbps/km2
Multi-domain slicing/Security	Yes	Yes	Yes
End-to-end latency	\leq 10 ms (GOOSE); \leq 5 ms (SV)	30-100 ms	Seconds to hours
Data rate, per device	\leq 20 Mbps (GOOSE); \leq 2 Mbps (SV)	60 to 150 Mbps	Very low







5G System overview

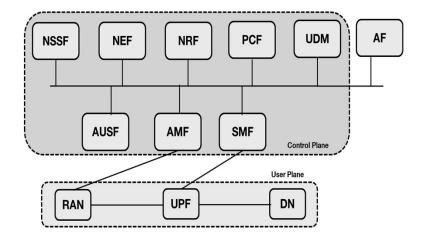
- 5G System is a 3GPP system consisting of 5G Access Network (AN), 5G Core Network (as specified in 3GPP TS 23.501) and UE. 5G Access Network (AN) comprises a NG-RAN and/or non-3GPP AN connecting to a 5G Core Network
- **5G system** needs also to support stringent KPIs for latency, reliability, throughput, etc. Enhancements in the air interface contribute to meeting these KPIs as do enhancements in the core network, such as network slicing, in-network caching and hosting services closer to the end points.

5G System : 5G system is mainly based on a virtualized network, including also physical components

5G Service Based Architecture: modularized services, flexible and adaptable, ondemand networks, fast deployment cycles, dynamic services launch in the network

Virtualization capabilities: introducing the slicing concepts with the ability of adapting to the services as network slices for each type of usage, with support of Network Function

5G network slicing: 5G Slices are based on Network Slice Selection Assistance Information(NSSI)





Use case

Network slicing definition

- framework for provisioning flexible, cost-efficient, scalable and tailored services in software-networking based 5G networks
- "Vertical-In-The-Loop" approach
- network slicing is a paradigm where logical networks/partitions are created, with appropriate isolation, resources and optimized topology to serve a purpose or service category(mMTC; eMBB; URLCC)

Technical use-cases requirements

- □slice creation,
- □slice configuration,

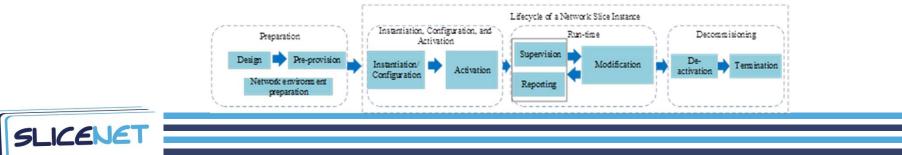
□slice FCAPS management,

Self-Optimized Network (SON) applied to Slices

multi-domain slicing,

customization of slice management exposure (Plug&Play)

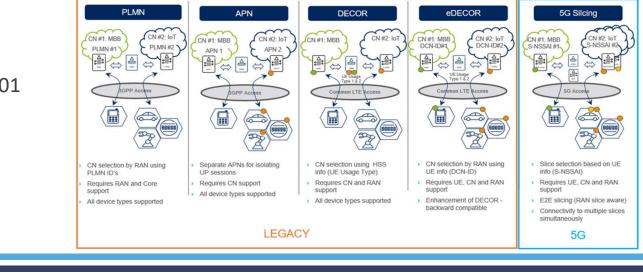
□ cognition-based slice management



Core Network Slicing

4G LTE

- Multi-Operator Core Network (MOCN, TS 23.251 [11]): Multiple operators jointly use eNodeBs and connect them to their (non-shared) core networks
- Dedicated Core Network (DECOR, TR 23.707 [12]): The Home Subscriber Server (HSS) contains an additional field "usage type". It is possible to define multiple CNs to be used for certain usages, thus leading to specialized CNs for special needs.
- Enhanced Dedicated Core Network (eDECOR, TR 23.711 [13]): This requires UE signaling to route to the correct CN and thus UE interaction is required
- APNs based slicing
- □ S1-FLEX connect two or more core networks of multiple operators



G - 3GPP TS 23.501



SliceNet Architecture

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	&P Plugin	OSA			SliceNet Service Access Sub-Plane
Aggregator Rule Engine	Analyzer QoE Optim	izer Policy Framework	SliceNet Cognition Sub-Plane	P&P Manager	Service & Slice Orch. (SS-O)
Data Lake		Inventory	Catalogue	QoE Manager	Resource Orch. (NMR-O)
Aggregate Data Analytic Output Resource Data Traffic Data	External Input Topology Data	Informati	SliceNet on Sub-Plane	FCAPS Manager	SliceNet Orchestration
SliceNet Monitoring Sub-Plane	Control Plane	&P Control QoS Contro	I IPC Control NF Config	CPSR	Sub-Plane
Resource Monitor Traffic Monitor Monitor	RAN Adapter MEC		aul Adapter DPP Adapter ul Controller DPP Controlle	WAN Adapter	VNF Manager (VNFM) Virtual Infra. Manager (VIM)
	4G/	5G Network (Da	ata and Control) P	lane	

SliceNet control plane principles and definition

SliceNet SBA CP builds on top of infrastructure pillars

RAN/MEC/Backhaul/CORE/WAN

Two levels of abstraction are defined (+ high level

APIs)

Extensibility and technology/implementation flexibility
Slice tailored view and access

P&P control of slices

□Allows for dynamic and vertical tailored slice control exposure

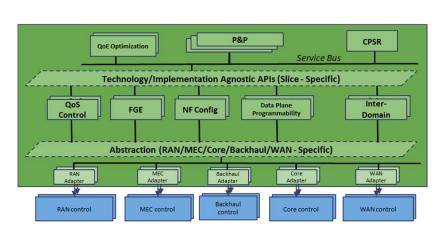
QoE optimizer

SLA maintenance and enforcement

Slice specific workflow execution engines

pertaining to:

QoS Management (PCF/PCRF), Inter-PoP forward graph control, functions configuration, DP Programmability, Inter-domain configuration



SliceNet Control Plane	QoS Control IP	C Control NF Co	nfig CPSR	
RAN Adapter	MEC-Core Adapter	Backhaul Adapter	DPP Adapter	WAN Adapter
RAN Controller	MEC-Core Controller	Backhaul Controller	DPP Controller	WAN Controller

SliceNet management and orchestration plane principles

End-to-end Slice Orchestration

□Two levels: Vertical Service/Slice and NFV/MEC/RAN Orchestrations

□Inter domain interactions

Information management

Service and Slice Templates, Descriptors and Instances

QoE optimization

Per slice/service quality optimization processing

□Per slice/service data collection

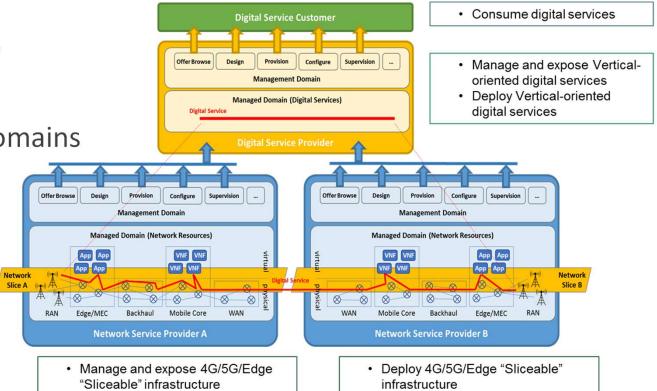
Cognitive management, machine learning techniques, analysis and model processing



Business roles and relationships

Business Roles

- associated roles & responsibility
- □ NSP, DSP, DSC
- Multiple-administrative domains
- Management architecture
 - DSP & NSP Standalone Actors
- DSP & NSP Combined Actors





Zoom on SliceNet Information Model

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Zoom on SliceNet Information Model:

- □IETF: abstraction representation entities in the managed environment
- TMF: business concepts, characteristics and relationships
- □3GPP: properties and relationships of the entity types, rules and constrains

Why an information model for SliceNet?

- **Consensus** of Networking Slice paradigms among partners
- Define the **objects manipulated** by the management modules
- Enabling machine readable format of slice templates towards applying mining techniques



Information Model Concepts & levels

	Concept URLLC
	eMBB
ts	mMTC
Concepts	Slice Service Type(SST)
	Customer Facing Service (CFS)
	Customer Facing Service Instance (CFSI)
	Customer Facing Service Template (CFST)
evels	1) Service→ Slice → Resources 2) Service Level
-e<	3) Service → Slice Level 4) Slice → Resource Level

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Concept

Network Slice(NS)

Network Slice Template(NST)

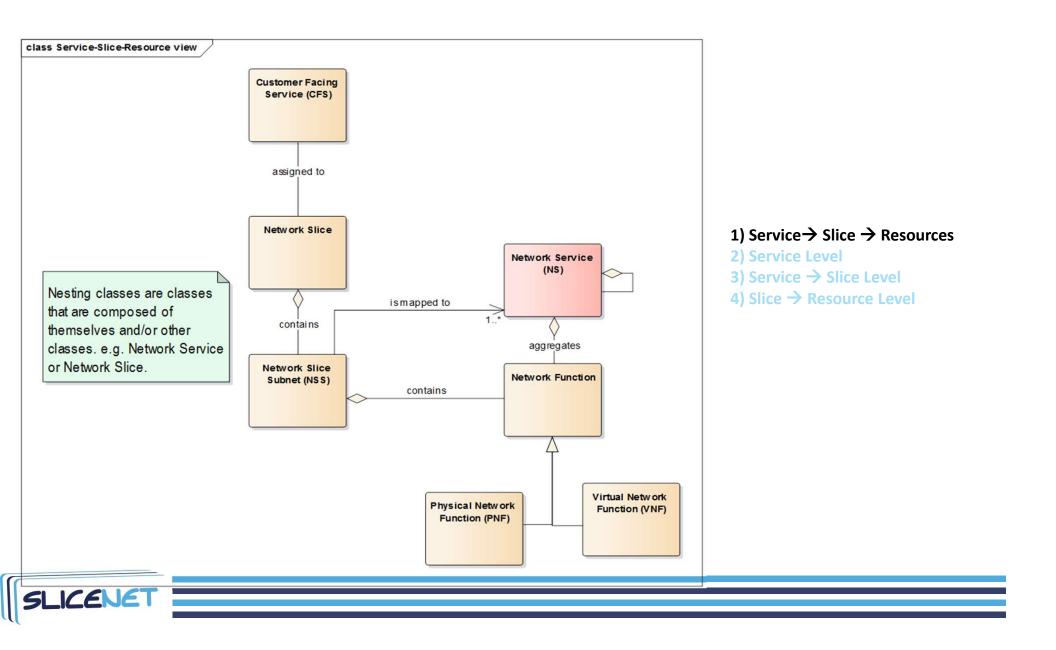
Network Slice Instance (NSI)

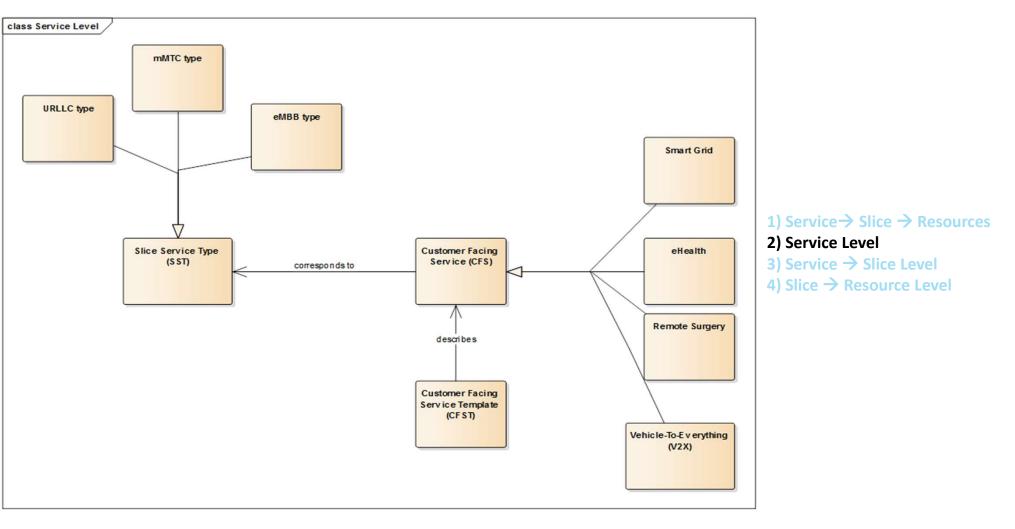
Network Slice Subnet (NSS)

Network Slice Subnet Instance (NSSI)

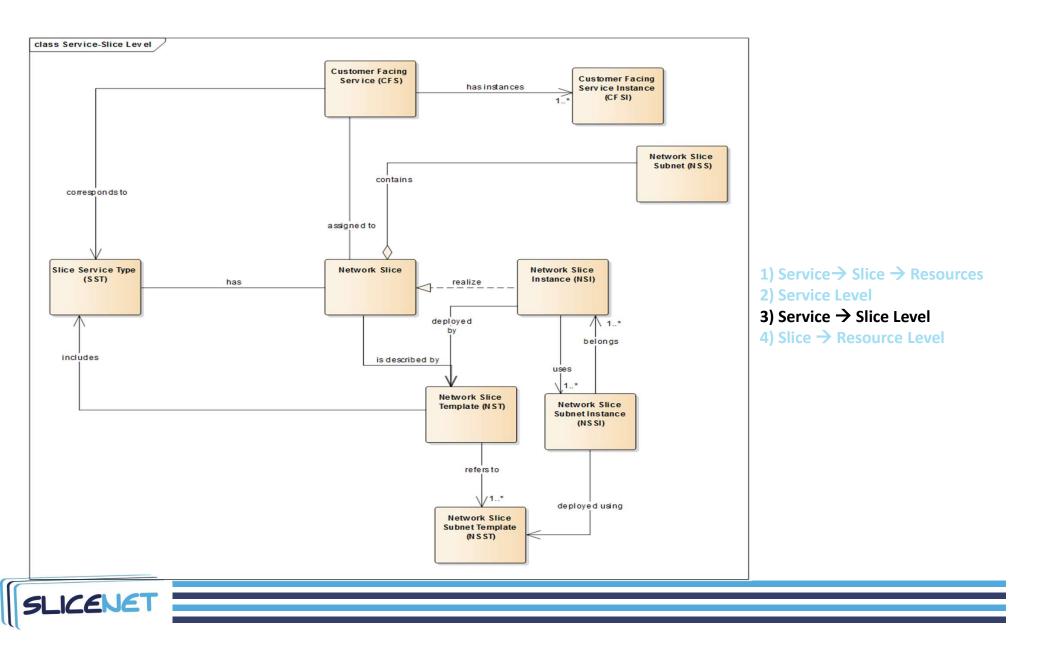
Network Slice Subnet Template (NSST)

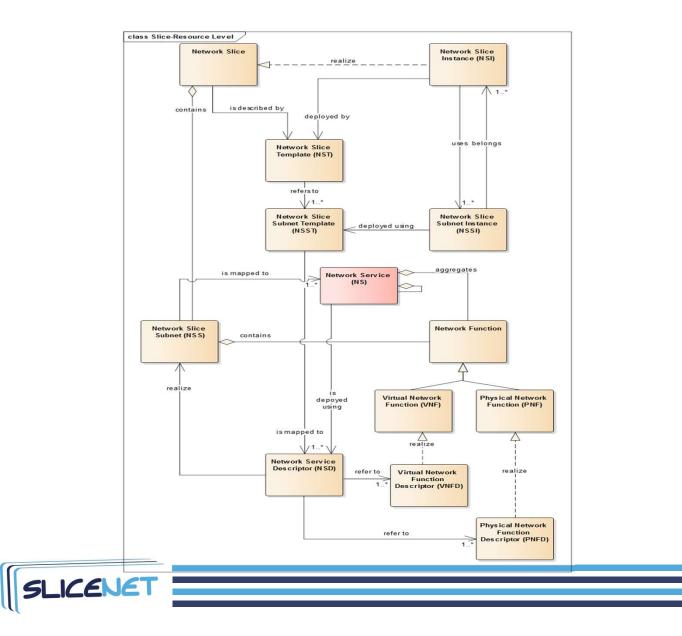
Network Function (NF)













3) Service → Slice Level

4) Slice \rightarrow Resource Level

Summary of innovations

- Vertical driven technical requirements decomposition
- Vertical centric multi-layer and multi-domain slicing control and management
- Business roles alignment with multi-domain slicing
- Information model ruling service and slice orchestration logic
- Cognitive slice management definition for QoE tailored optimization
- Plug & Play control for verticals and customized control exposure



Further Information

Website: https://slicenet.eu/

Email: contact@slicenet.eu

Further information: https://slicenet.eu/publications/

SliceNet Open source contributions: <u>https://slicenet.eu/software-contributions/</u>



















Zoom on SliceNet Slice Template

Class name	
Slice Type	eMBB, mMTC, URLLC
Network Topology	P2P P2MP MP2P Mesh
Endpoints	Max number of configured endpoints Max number of attached endpoints Max number of active endpoints
Mobility and networking features	Dynamic Session support Nomadicity support In-country Roaming support Seamless handover (session continuity) Max end-point speed - intra-cell Max end-point speed - inter-cell Max end-point speed - inter-domain International Roaming support Multicast support



Zoom on SliceNet Slice Template

Class name	
Security features	Authentication Encryption
VAS	Firewalling NAT Parental control
Network Performance	Commited Bandwith per endpoint - DS Commited Bandwith per endpoint – US Total Slice Bandwidth – DS Total Slice Bandwidth – US
Priority levels	Latency – peak Latency – mean Jitter – peak Jitter – mean Packet loss - without



Zoom on SliceNet Slice Template

Class name	
Plug & Play feature	Monitoring only NFs configuration QoS/QoE control SDN forwarding NFs lifecycle Slice lifecycle
Plug & Play view	Service level Slice level NF level

